ENGR08 – How Do Computers Work
References and Credits

• This course was adopted from various sources
  o A main inspiration came from Prof. Brian Kernighan’s “Computers in Our World” course at Princeton
  o Many visual resources came from the web

• Labs were inspired by/adopted from various resources, including:
  o Prof. Amy Csizmar Dalal’s “Explorations in Computer Science” course at Carlton College
  o Prof. Cyrus Bazeghi’s “Hands-on Computer Engineering” course at UC Santa Cruz
  o Prof. Brian Kernighan’s “Computers in Our World” course at Princeton
  o Prof. Matt Huenerfauth’s “Information Technology and its Impact on Society” course at UPenn

• Main Textbook and web references
  o D is for Digital, Brian Kernighan, DisforDigital.net
  o Fluency4 with Information Technology, Lawrence Snyder, Addison Wesley
  o The Infinity Project, Engineering Our Digital Future, Orsa et al., Pearson/Prentice Hall
  o http://computer.howstuffworks.com